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Algorithm B. Program C. Process ANSWER: C 2. Which of the following is a representation? A. Algorithm B. Program C. Process ANSWER: B 3. Which of the following set of instructions defines an algorithm in the formal, strict sense?

Test Bank Chapter Five (Algorithms) Multiple Choice Questions Test Bank Chapter 5 Algorithms Test Bank Chapter 5 Algorithms We can be the solution. Test Bank Chapter 5 Algorithms ANSWER: if (X < 5) then (repeat (print the value of X; X X + 1) until (X = 5)) 8. Suppose the statement Page 15/40

"X is an integer and X < 5" is a loop invariant at the point at which the test for termination is performed in the loop outlined below.

Test Bank Chapter 5 Algorithms .5 1 1.5 b. .5 1 1.5 c. 0 .5 1 9.8 d. .5 1 1.5 9.8 ANS: A 7. The following Page 16/40

pseudocode searches for an item. Which variable represents a flag to indicate whether or not the item being searched for has been found? There are N elements in the array named A. Input SearchItem Set X = 0 Set Y = 0 While (Y = 0) AND (X < N - 1)

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won only by thinking ahead: a player who is focused entirely on immediate advantage is easy to defeat.

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minimize the negative impacts of the bullwhip effect on supply chains. 2. The modern day business environment must deal with a more homogenous consumer base, which has caused the evolution of a more "push" oriented environment where suppliers must focus on manufacturing Page 20/40

high volumes of standardized ...

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Sorting

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Concepts: Terms in this set (135) The first step in speechmaking is choosing a topic for your speech. True. The _____ usually encapsulates the main points of your speech in a single sentence.

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Some problem solutions may be missing. Some books on algorithms are rigorous but incomplete; others cover masses of material but lack rigor.

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10 Figure 6.10 Executing the procedure Demo and passing parameters by value Figure 6.11 Executing the procedure Demo and passing parameters by reference

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•A new chapter, dedicated to the topic

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of recursion, provides comprehensive coverage of material that was previously divided within Chapters 3, 4, and ... 9.5.1 & 11.2.1 SDF/Algorithms and Design Sections 2.1, 4.3 & 12.1.1 SDF/Fundamental Programming Concepts Chapters 1 & 5

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